Code for above image:

```
#Background - Use different shapes like circles, rectangles, etc
Rect(0,0,400,400,fill=gradient('skyBlue','steelBlue'))
Rect(65,65,120,270,fill=None,border=rgb(198,156,0),borderWidth=15)
Rect(80,80,90,240,fill='white',opacity=50)

#Wings - Long feathers
Polygon(209,24,217,46,205,93,192,81,fill=rgb(62,65,71), border=rgb(62,65,71), borderWidth=10)
Polygon(205,93,217,46,225,42,231,64,214,102, fill=gradient(rgb(62,65,71),'gray',start='bottom-left'))
Polygon(250,26,261,45,234,84,223,80,241,38,
   fill=gradient(rgb(97,91,103),rgb(97,91,103),'Gray','lightGray',start='bottom'))
Polygon(261,45,269,45,263,71,239,98,234,80,fill=gradient(rgb(110,99,109),'lightGray',start='left'))
Polygon(241,110,239,98,263,71,270,71,266,89,
```

```
   fill=gradient(rgb(194,181,168),rgb(134,124,127),start='right'))

Polygon(266,89,272,98,269,110,242,122,241,110,fill=gradient('lightGray','gray',start='right'))

Polygon(269,110,242,122,241,133,266,122,fill=gradient(rgb(159,148,162),'lightGray',start='left'))

Polygon(266,122,270,128,261,144,235,153,241,133,

   fill=gradient('lightGray',rgb(159,148,162),rgb(65,63,83),start='top'))

Polygon(261,144,265,147,259,161,225,175,235,153,fill=gradient(rgb(134,124,137),rgb(65,63,83),start='top'))

Polygon(259,161,266,173,261,182,224,198,213,189,225,175,fill=gradient(rgb(84,75,87),rgb(65,63,83)))

Polygon(251,186,255,194,238,206,224,198,fill=rgb(32,40,59))


#Front Wings Base

Polygon(223,80,234,80,239,98,230,116,205,122,fill=gradient(rgb(39,39,47),'gray','gray',start='bottom'))

Polygon(197,130,209,152,181,165,fill=rgb(36,46,55))

Polygon(209,152,230,116,241,133,235,153,225,175,fill=gradient(rgb(43,50,120),rgb(97,91,103),start='bottom-left'))

Polygon(205,122,197,130,202,140,219,118,fill=gradient(rgb(39,39,47),rgb(97,91,103),start='left'))

Polygon(219,118,230,116,219,135,214,124,fill=rgb(43,50,120))

Polygon(214,124,219,135,209,152,202,140,fill=rgb(34,37,45))

Polygon(209,152,181,165,200,179,fill=rgb(43,50,120))

Polygon(209,152,225,175,213,189,200,179,fill=gradient(rgb(43,50,120),rgb(71,74,115),start='top-left'))

Polygon(239,98,241,110,242,122,241,133,230,116,fill=rgb(97,91,103))


#Back(Left) Wings Base

Polygon(184,111,215,102,181,165,177,163,fill='midnightBlue')

Polygon(192,81,205,93,214,102,205,122,184,111,fill=rgb(35,44,91))

Polygon(214,102,205,93,205,122,fill='Gray')


#Head

Polygon(111,177,89,186,76,194,117,190,fill=gradient('khaki','darkKhaki',start='top'))
```

```
Circle(139,173,10)
Polygon(121,180,149,171,146,180,117,190,fill=gradient('thistle',rgb(175,127,158)))
Polygon(111,177,117,190,121,180,117,169,fill=rgb(155,170,200))
Polygon(117,169,128,151,139,150,129,178,121,180,
  fill=gradient(rgb(117,127,164),rgb(117,127,164),rgb(175,127,158),start='top'))
Polygon(139,150,157,148,143,164,132,168,fill=rgb(80,98,165))
Polygon(142,165,149,171,169,174,177,163,157,148,fill=rgb(51,62,143))
Polygon(146,180,117,190,137,204,145,195,fill=gradient('thistle','azure',start='top'))

#Body
Polygon(137,204,138,214,147,218,150,231,161,234,177,163)
Circle(181,195,25,fill=gradient('midnightBlue',rgb(102,113,207),start='top'))
Polygon(177,163,200,178,166,174,fill='midnightBlue')
Polygon(149,171,169,174,167,202,145,195,146,180,fill=gradient(rgb(202,168,193),rgb(80,98,165),start=
'bottom'))
Polygon(145,195,137,204,138,214,147,218,153,197,fill='azure')
Circle(217,217,20,fill='lightSteelBlue')
Rect(216,226,25,15,fill='powderBlue')
Polygon(223,196,238,206,247,213,245,246,226,216,fill=rgb(78,84,116))
Rect(216,241,30,20,fill='steelBlue')
Polygon(208,230,202,240,216,243,216,226,fill='lightCyan')
Polygon(153,197,193,205,198,218,177,218,fill=gradient(rgb(202,168,193),rgb(63,93,143),start='left'))
Polygon(193,205,198,218,206,209,204,195,fill='mediumSlateBlue')
Polygon(153,197,164,206,161,234,150,231,147,218,fill='aliceBlue',border='aliceBlue',borderWidth=15)
Polygon(177,218,178,237,192,240,fill='powderBlue')
Polygon(161,234,170,248,197,263,178,237,
   fill=gradient(rgb(163,186,241),rgb(163,186,241),rgb(78,84,116),start='left'))
Polygon(164,206,177,218,178,237,161,234,fill=rgb(163,186,241))
Polygon(197,263,215,270,225,260,217,242,178,237,
```

```
   fill=gradient('white',rgb(129,143,182),rgb(78,84,116),start='left'))
Polygon(177,218,192,240,202,240,208,230,198,218,fill='cadetBlue')
Polygon(205,201,200,178,213,189,225,197,fill='paleVioletRed')
Polygon(225,260,246,261,240,278,225,275,215,270,fill='rosyBrown')

#Tail (lower back)
Polygon(240,278,254,285,260,278,260,271,251,261,244,264,fill='mediumOrchid')
Polygon(244,264,251,261,254,223,247,213,fill=gradient('plum','mediumPurple',start='top'))
Polygon(254,223,271,243,279,259,251,261,fill=gradient('plum','mediumPurple',start='bottom'))
Polygon(251,261,273,250,279,259,268,272,260,271,fill='chocolate')
Polygon(225,275,240,278,250,314,241,305,fill=gradient('tomato','darkRed',start='top'))
Polygon(240,278,254,285,266,346,257,336,fill='fireBrick')
Polygon(254,285,260,278,287,358,276,366,266,346,fill=gradient('tomato','darkRed',start='top'))
Polygon(268,272,279,259,283,270,293,300,284,314,fill=gradient('fireBrick','tomato',start='bottom'))
Polygon(260,278,260,271,268,272,298,337,287,358,fill=gradient('fireBrick','darkRed',start='top'))
```