

AP Drawing Course Content

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Big Idea 1: Investigate Materials, Processes, and Ideas

You'll learn how artists and designers decide what to make and why and how to make it.

You'll practice:

- Reflecting on and documenting experiences to inform your art and design work
- Exploring materials, processes, and ideas to use in your work
- Connecting your work to art and design traditions
- Evaluating works of art and design

Big Idea 2: Make Art and Design

You'll study the processes and techniques that artists and designers use when they create work.

You'll practice:

- Coming up with questions to guide you in creating works
- Using practice, experimentation, and revision
- Choosing and combining materials, processes, and ideas
- Using the elements and principles of art and design

Big Idea 3: Present Art and Design

You'll explore why and how artists and designers present their work to viewers.

You'll practice:

- Explaining how you used materials, processes, and ideas in your work
- Describing how the work shows your skills
- Identifying the questions that guided you in creating your work
- Pointing out how your work shows experimentation, practice, and revision