

Concepts and Topics
Students Learn in
Grade 2
Marking Period 2
Analysis and
Metacognition

Social Studies

- Places on Earth
- Geographic tools
- Geographic characteristics
- Elements of culture
- Customs and traditions and how they change

Writing

- Narrative writing (add details, recount a short sequence of events, closure)
- Informative/explanatory writing (voice, word choice, organization—conclusion, writing projects)
- Language (reflexive pronouns, reflexives, spelling patterns, irregular verbs)
- Speaking and listening (recount an experience, tell a story, create audio recording or visual display, complete sentences with clarification)

Art

- Themes in art
- Shape and balance
- Influences of material choice and pattern
- Texture (actual and visual)

Science & Engineering

- Classification of objects based on observable properties
- Description of the parts of objects
- Description of relationships between the parts of objects
- Investigation of changes made to parts of objects
- Design an object made of parts
- Description of minute objects
- Description of minute features of objects

General Music

- Playing technique
- Steady beat through movement
- Contrasting and repeating sections
- Singing games
- Audience behaviors
- Criteria for classroom performances
- Musicroading—tie, half note, half rest, dot, re
- Folk songs and dances

Physical Education

- Effects of exercise (circulatory system, heart rate)
- Explore fitness components
- Skill themes: throwing and catching using proper form
- Skill development: prior experience, through stages (cues), monitor practice to improve over time, importance of feedback

Health Education

- Personal fitness and healthy lifestyle
- Promote personal health

Reading

- Literary Text: fables and folktales; character's response to events and challenges; character's point of view; ask and answer questions; compare versions of the same story; Junior Great Books shared inquiry
- Informational Text: ask and answer questions; text features; text's main purpose; clarify images; main topic; author's reasons
- Vocabulary
- Phonics, word recognition, reading fluency

Mathematics

- Addition and subtraction within 100 (concrete models, drawings, number lines, place value strategies, written methods)
- Money (coins and bills)
- Addition and subtraction situations involving money (within 100)
- Skip counting by 5s
- Odd and even (up to 20)
- Mental strategies (addition and subtraction within 20)

Information Literacy

- Assigned information need
- Resource identification (attributes of multiple types, match to information need)
- Literature (connections to real life)
- Source selection
- Note taking, elements of a source citation
- Product development (relevance of information, conclusions, formats for organizing and displaying findings)